

Fright or Fight!

Player Name: _____

Character Name: _____



Costume: _____

Frightened:

Archetype: _____

Integrity:



Shift Triggers:

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Special Moves:

Harm:

Roll With FIGHT, on a success, deal damage equal to number of dice in FIGHT pool.

Heal:

Roll With FRIGHT, on a success, heal integrity equal to number of dice in FRIGHT pool.

Costume Details:

Icons:

Candy:

Spend 1 Candy to:

- Clear Frightened
- Restore 3 Integrity
- Shift 1 Dice Between Pools.

Spend 3 Candy to:

Offer them to a companion to clear a condition

